

# OAHU LEAGUE CLUB PASS POLICY – 2013-14

**Purpose:** The Club Player Pass System is designed to maximize the development of the player by allowing players to play on a team from the same Club at an older age level on a temporary basis.

**Requirement:** The Club Player Pass System to be used for the Oahu League must follow the current USYSA and HYSA rules, guidelines (for example: roster sizes), and the following criteria:

The Club Player Pass can be used for any level from the appropriate age group of the player and up within the guidelines of the National Championship Series age group rules.

Club Player Pass may play in no more than two games per day in League play (this includes his/her primary team) and no more than four games per two or three day weekend in League play.

There will be an unlimited number of club player passes at **U11** and below. There will be a 30 club player passes roster limit at the **U12** to U19 age group per game. Players can be removed and added – please be mindful of the requirements of continuity of roster (9) for National Championship Competitions.

Use of Club Player Pass is not allowed in any of the league qualifying games or league qualifying tournaments. This includes the duration of the U12 Shake-Out (freeze effective from the first game), the Promotion/Relegation games, play-offs, etc.

Any rules not covered herein, refer to Hawaii Youth Soccer Association Bylaws and especially the Rules and the requirements of the National Championship Rules for participation eligibility.

**Clubs with Divisions:** Beyond the established Oahu League definition of a club, and for the purposes of this rule, a Club having a similar name with other clubs will be considered to be the same club if the club shares a common Board of Directors. All club pass players must be officially registered with HYSA.

**Club Pass Use:** Players may only use the Club Pass in only ONE designated primary Club in the Oahu League. **Therefore, no double rostering within a club using club pass.** Registering with two different organizations is allowed but the player must designate by their primary selection the club in which they will exercise the Club Pass use and the specific age team they

are secondary registered with. If a player is primary registered on an independent team, they will not be using a Club Pass. All HYSA rules apply and players are not allowed to register in the same age group within the same District. Oahu is one district for the purpose of this rule. Please be aware of this rule when using the club pass. In compliance with the HYSA rules, there will be NO allowances for any player to play in two organizations within the same single age group within the Oahu League. A double rostered club player is not allowed to use the club pass in the single age group where he/she is rostered with a team outside of their primary club.

**Penalty:** Coach/Club/player found in willful violation of these rules will be subject to review by the Discipline & Protest Committee. The sanctions imposed will, at a minimum, include a ONE-season suspension from the league for the Player/Coach and immediate loss of the Club Pass privilege for the Club.

**Supervision:** The League Executive Administrator and the Affinity game day cards will supervise the Club Pass use. All Oahu League existing rules shall remain in effect. All deadlines shall remain consistent for rosters. The game day rosters will need to be submitted to the referee and opposing coach, with all the players names printed and indicated for the upcoming game (14 players for U10s and below and 18 players for U11s and above), and with the Club Pass players designated by an asterisk before their name. The Oahu League's need of notification that a team is using a Club Player Pass before rosters are finalized for that game will be served by the presentation of the game day rosters to the referee and coach. Failure to do so will result in the immediate forfeiture of that game and the possible sanctioning of that Coach, team and/or club. The referee will submit the game day rosters to the League Executive Administrator.

**Cards and Ejections:** A coach/player who received a send - off must serve the sanction on the team for which the coach/player received the send - off; in addition, the coach/player is ineligible to participate in any other games with any other teams until the sanction is served. The coach/player pass will be taken. The accumulation of team points for disciplinary action will apply to the team at which time the player(s)/coaches were involved with on the occasion of the sanctioning by the officials.